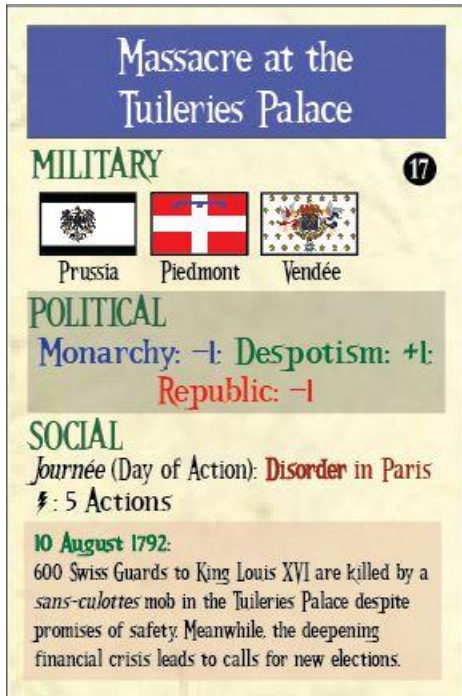


# Levée en Masse




The Wars of the French Revolution: 1789 to 1802  
c. John Welch and Victory Point Games Inc.

## Event Card Design Template



**Massacre at the Tuileries Palace**

**MILITARY** 17

    
Prussia Piedmont Vendée

**POLITICAL**  
Monarchy: -1: Despotism: +1:  
Republic: -1

**SOCIAL**  
*Journée* (Day of Action): **Disorder in Paris**  
⚡: 5 Actions

**10 August 1792:**  
600 Swiss Guards to King Louis XVI are killed by a *sans-culottes* mob in the Tuileries Palace despite promises of safety. Meanwhile, the deepening financial crisis leads to calls for new elections.



**MILITARY** 27

**POLITICAL**

**SOCIAL**  
⚡: Actions

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Here is a historical Event Card sample from the game. Be sure that your card contains at least one and up to three of the effects i.e. Military, Political, and/or Social. Remember, the idea is to abstract the historical event and show why it's important through the effects it leads to. Here, the massacre of Louis XVI's guard prompted violent reaction from the Counter-Revolutionary forces – thus they advance one on their respective tracks. This kind of violent act pushed Paris (and thus France) toward despotism and hurt the monarchy – thus a +1 to Despotism and a -1 to Monarchy and Republic. This kind of action was known as a 'Journées' and thus the Disorder marker gets put on the Paris space.