J.R. GERRITTS MIDDLE SCHOOL PHYSICAL EDUCATION

CLASSROOM EXPECTATIONS (Based on a 5 point daily grading system)

PARTICIPATION

Execution of warm-up activities, practice of skills, contribution during games or activities

EFFORT/ATTITUDE

Be a positive participant in class by following the 4 Community Values (Respect, Responsibility, Honesty, Kindness)

UNIFORM

Dress properly for class with the required uniform

- -Shorts with no zipper, buttons or snaps
- -JRG Physical Education T-Shirt required
- *The T-Shirt will be sent home after their first day of Physical Education.

Please write your child's last name on the front of the T-Shirt with a permanent marker

- -Shorts must be appropriate and follow the JRG dress code
- -If you do not have a proper uniform one will be provided for you

LOCKER ROOM

- -Keep your locker locked during and after class
- -Report any missing lock immediately to your physical education teacher
- -All lost locks will result in a \$5.00 fine at the end of the school year
- -Keep the locker room clean
- -Respect your personal belongings and others

ATTENDANCE/PROMPTNESS

- -Be changed in proper uniform and ready for class to begin
- -Report to squads on time when directed

SAFETY/WELLNESS

-Inform your teacher of any medical concerns (inhaler, diabetes, allergies, heart condition) that may hinder your participation

Career and Life Skills Policy

The first time that you are not prepared or are late for class, you will receive a memo to take home to your parents reminding them about the effect on your Career and Life Skills grade. If you are not prepared for class more than once during the quarter, it will begin to affect your Career and Life Skills grade. Career and Life Skills makes up 10% of the quarter grade for the class.

- > 2nd time = loss of 2 points and a student phone call home
- > 3rd time = loss of 2 more points and a teacher phone call home
- ➤ 4th time = loss of all Life Skills points
- ➤ If the problem persists, staff will assign additional consequences to be determined at that time